

West Side Alliance S.C.
WSA ROUNDROBIN of FRIENDLIES



LOCATION OF TOURNAMENT

The WSA Roundrobin is hosted by the West Side Alliance Soccer Club based at the River City Parks in Sand Springs and West Bank Soccer Complex in Tulsa. The WSA Roundrobin will be played primarily at the Rivercity Park's Soccer Complex (2500 S Rivercity Parks Rd, Sand Springs, OK, 74063) and any overflow games will be played at the West Bank Soccer Complex in Tulsa.

The all-bermuda grass facility at Rivercity Parks contains 2 full-sized lighted fields, 6 other full-sized fields, and several small-sided fields. Rivercity Parks has a centrally located concession stand, restrooms, scoreboard area, scenic biking and jogging trail which transverses the entire Rivercity parks, and conveniently located parking. Possession or use of alcohol or illegal drugs, or possession of firearms, is prohibited. Pets are prohibited anywhere on the soccer complex.

Purpose of Tournament

The purpose of the WSA Roundrobin shall be to prioritize development, fun, and preparation. The purpose is to help teams prepare while in preseason mode while providing a tournament atmosphere for players to compete in and enjoy the sport in. Results shall be secondary such that no public scoreboard shall be kept, and the tournament rules and format modified to reflect this purpose. No awards will be given. Entry fee prices are "friendly", and to insure "friendly" entry fees in most cases a "one man" referee system will be applied.

Tournament Format

Each age group/division will consist of a pool of four teams who will compete in roundrobin play – each team playing the other for a total of 3 matches. Matches will be "mini matches" – 25 minute halves for 13' thru u19's and 20 minute halves for u7's thru u10's. This will accommodate the typically high temperatures and the fitness and health concerns related to playing 3 matches in a one day period. Roster sizes have been extended to allow 16 players per 8-a-side team, and 22 players per 11-a-side team, with "unlimited guest players".

Awards

No individual awards will be given in the interest of keeping the focus of the event FUN, DEVELOPMENT, and PRE-SEASON PREPARATION. Teams accumulating the most points in their group will be recognized on the WSA website at www.WSASOCCER.org. Scores and standings will be reported in the tournament committee's "post tournament report".

Housing

Traveling teams are requested to use the tournament's lodging coordinator posted on the event website.

Referees

One center official will be assigned per game and club assistant referees will be utilized (this method is applied to keep the tournament entry fee reasonable).

If teams have one or more referees who are interested in working when their team is not playing, or any other referees interested in working, please provide their name(s) and phone number(s) with the team application.

Standards of Conduct

All participants in the tournament are expected to maintain high standards of conduct during their participation in the WSA Roundrobin. Failure to do so may result in punitive action, depending upon circumstances, which may range from a warning, to a reduction in points in the current standings, or banning that team or all teams in its club from future participation in the tournament. The Tournament Director and Committee have sole discretion in this matter.

Team Criteria

Boys & Girls: u7, u8, u9, u10, u11, u12, u13, u14, u15, u16, u17, u18 & u19. The age groups for this tournament shall be in accordance with the US Club (and US Youth) age groups for the current seasonal year.

Types of Teams

Open to league, club or association teams and tournament teams. A tournament team is a regular league team whose tournament roster may include "guest players". Maximum game roster size is 20 players in the under-7 thru under-11 divisions, including guest players; and 28 players in under-12 through under-19 age divisions, including guest players.

Out of state teams must provide a travel permit from their home organization.

Teams wishing to participate in the tournament are required to provide each player's proof of registration and insurance. Teams which cannot provide such proof are required to purchase the US Club Soccer event insurance.

All players, coaches and guests must abide by US Club Soccer policies, rules, and regulations, and are subject to their disciplinary actions.

Players

Each team player and coach must be registered with a US Soccer Federation (USSF) youth affiliate and have current player identification (player pass) available for inspection by officials before each game **OR provide proof of registration.**

Older players are not allowed to play on a team registered to compete in a younger age division.

Application

To be considered, a team must submit a completed application form, temporary or approved roster (flexibility is allowed since this event will overlap most club's registrar's timeline for completing officially sanctioned rosters), and appropriate registration fee prior to the registration deadline. A check or money order, listing team name and age division for each team's entry fee, tournament application and the team's then-current approved team roster (or temporary roster).

If a team is accepted to the tournament and fails to attend, its entry fee is forfeited (portions may be refunded if a replacement team is found). Checks or money orders must be made payable to WSA Soccer and mailed with the completed application and then-current approved roster (or temporary roster) to:

*WSA Roundrobin
5214 Greenan Drive
Sand Springs, OK 74063*

Team Selection Criteria.

A selection committee will determine the teams that receive invitations. Factors that may be considered for selection: application date, relative strength based on win/loss records, difficulty of schedules, strength of opponents, and rankings. The committee may weigh other factors such as: teams traveling from out of state, other tournament results, ODP players on a team, etc. Accepted teams will be posted at WSASoccer.org as soon as possible.

Inclement Weather

Field and weather conditions will be updated on the club hotline, posted on the tournament website. In the event that the tournament has to be cancelled in whole or in part, the WSA Roundrobin will not be responsible for any expenses incurred by any team. Every measure will be taken to refund a portion of the entry fee after out-of-pocket expenses are deducted.

Team Pairings

The Tournament Committee will seed teams according to team strength based on information received on the tournament application. The committee will make every effort to provide as wide a variety of opponents as possible for each team participating in the tournament.

In the event there exists an insufficient number of teams to create a "pure age" division, age groups may be combined, e.g., u7 and u8, u9 and u10, u11 and u12; u13 & u14; u15& u16; and u17, u18 & u19.

Match Scheduling.

Each team will play a minimum of three (3) matches. The three matches will be round-robin play within each group whenever possible. Crossover matches may be necessary if a group contains fewer than four teams. Finals will NOT be played.

Schedules will be posted a week prior on the WSA Roundrobin section at WSASoccer.org.

Team Check-in and Credentials

1. All teams must have their then-current Approved Game Roster OR Temporary Roster, Travel Form, and Notarized Medical Release Forms approved by the Tournament Committee at the team check-in. Player ID cards will be checked if they are available – if not PROOF of REGISTRATION for each PLAYER MUST BE VERIFIED BY THE TEAM'S COACH and/or MANAGER.

Team check-in will be prior to GAME #1 (at least 60 minutes prior to kick-off), on site at the Rivercity Parks Soccer Complex (or site of game #1).

2. A then-current approved or temporary game roster must be submitted to the Tournament Director prior to the start of the tournament. Teams will sign a Tournament Verification Form which will verify that all players are duly registered, appropriate age, and only players listed on the approved for temporary roster will participate. This form is provided at check-in.

3. Game check-in will be done at the field by referees or field marshals.

4. A player will not be allowed to participate without proper credentials approved by the Tournament Committee.

Rules of Play

The Rules of play of the WSA Roundrobin will be the “Laws of the Game” as published by FIFA, with those modifications stated herein.

All teams and tournament participants must abide by US Club Soccer’s policies, rules, and regulations, and are subject to their disciplinary actions.

Uniforms and Equipment

1. All members of the same team must wear jerseys of the same color (except the goalkeeper who will wear a different and distinguishable color from either team and the Field Referee). All members of the same team must wear shorts of the same color (except the goalkeeper). All players on a team must also wear the same color socks (except the goalkeeper). Full uniform kits are not required, and suitable alternatives (i.e. training bibs) are allowed if color distinctions meet the match officials criteria.

2. The home team is responsible for using an alternate color of shirt or socks, if necessary. The home team is listed first on the pairings in the schedule.

3. Shin guards are required for all players.

4. Socks are to cover shin guards. Jerseys can be training tops or other tops as long as they match each team member. It is understood that during this time of year many teams may not have received their official uniforms. All players should have a jersey number affixed to the jersey that matches the team roster.

5. No player shall wear anything which is dangerous to themselves or other players, including but not limited to casts, splints, stitches, rings, earrings, watches, necklaces, etc. At the discretion of the Tournament Director and match referee, casts may be allowed.

7. For player equipment, refer to FIFA “Laws of the Game”, Law IV for its entirety.

8. Each team shall provide the referee with a suitable match ball.

Duration of Matches, Ball Size, Number of Players, and Maximum Game Roster Size

4v4 u6, u7, u8

15 minute halves (2) 5 minute halftime Ball Size 3

Format: 4v4 ** no offside, no goalkeepers

Max Roster Size: 12

7v7 u9, u10

20 minute halves (2) 5 minute halftime Ball Size 3

Format: 7v7 *** w/ goalkeepers & attacking build-out line

Max Roster Size: 16

9v9 U9, U10

20 minute halves (2) 5 minute halftime Ball Size 4

9v9 u11, u12

20 minute halves (2) 5 minute halftime Ball Size 4

Format: 9v9 w/ goalkeepers & offside

Max Roster Size: 20

u13, u14, u15, u16, u17, u18, u19

25 minute halves (2) 5 minute halftime Ball Size 5

Format: 11v11, Regulation Rules (except where specified below)

Max Roster Size: 24

Unfinished Games

If the referee terminates a game and neither team is at fault, it shall be considered a completed game if the first half has been completed.

Clock Stoppage.

Due to the time allowed for the completion of all games, the clock will run continuously. The game clock will not be stopped because of injury to any player unless, at the discretion of the referee, the injured player must be removed from the field by medical personnel. In case of extremely hot or humid conditions, water breaks may be designated by the Tournament Director.

Inclement Weather/Field Conditions

In the event of inclement weather, the Tournament Director reserves the right to modify all tournament rules in order to safely and fairly end the tournament successfully. Games may be shortened or eliminated in case of inclement weather or unplayable field conditions. Coaches are asked to be patient and remain flexible – changing the tournament format is a major undertaking.

The Tournament Director has the authority to temporarily suspend play due to unsafe weather conditions.

Teams should remain (safely in cars or under shelter) in the vicinity for game resumption. If lightning is sighted, the Tournament Director will immediately suspend play and clear the fields. Play will resume after 15 consecutive minutes of no lightning.

Forfeits

1. A forfeit will be declared if a team is not ready to play with a minimum of seven (7) rostered players within 5 minutes of the published game. It is recommended in the spirit of this event that if a team is short players at start time that teams offer subs to the shorthanded team so that the match may proceed.
2. Any team that quits the field of play before the conclusion of the game will forfeit the game and is subject to disqualification in the tournament at the discretion of the Tournament Director.
3. A game may be declared a forfeit by the Tournament Director if an ineligible player participates in a game. Any protest of an ineligible player must be reported in a written statement, accompanied by a \$50 protest fee, within 30 minutes of conclusion of the game to tournament headquarters.

Substitutions

Substitutions shall be unlimited and open (at referee's discretion on any stoppage)

Substitutions may occur with the consent of the referee at any stoppage.

Scoring (tournament will not post public scores)

Group games may end in a tie.

The scoring system for group play will be as follows:

3 points for a victory

1 point for a tie

0 points for a loss.

(A forfeit game will be scored as a 0-2 loss to the team that forfeited.)

Tiebreakers in Standings

If two or more teams are tied in points after their preliminary rounds are complete, the following tiebreaking procedures will be used to determine championship recognition and final placement in divisions:

- A. Head to head competition
- B. Fewest Accumulation of Red Card Ejections
- C. Goal Differential
- D. Most Goals Scored
- E. Fewest Goals Allowed
- F. Penalty Kicks

These procedures will be applied, in order, until ties are broken.

Tournament Committee will do their best to apply fair "competition" standards whereby teams play unequal number of games or dissimilar opponents.

Player and/or Team Official Suspensions

1. While the focus of the tournament is friendly competition and player development, **a player or team official may be ejected for the game at the discretion of the referee if such action is deemed serious enough. However, the team's discretion will be used to determine whether the player or team official will be suspended from any subsequent matches.** This is in adhering to the tournaments focus: FUN, DEVELOPMENT, and PREPARATION.

Substitution will be permitted for an ejected player so that teams may always remain full-sided. This is in adhering to the tournaments focus: FUN, DEVELOPMENT, and PREPARATION.

The Tournament Director may, at his or her discretion, increase the suspension, especially in cases of ejections for fighting, assault, or violent play.

2. Verbal abuse of referees, players, coaches or spectators is not tolerated.

Referees

- 1. All divisions will use an assigned Center official. Club AR's can be used (this is in line with the focus of the event, FUN, DEVELOPMENT, and PREPARATION, and in keeping the event affordable for all teams).
- 2. All referee decisions are FINAL.
- 3. NO PROTESTS WILL BE ALLOWED.
- 4. At the conclusion of the match, the Field Referee will complete the scorecard in detail, and turn it in at the Tournament Headquarters, within thirty (30) minutes of completion of the match. The Tournament Committee will maintain and up-to-date list of all ejections during the tournament.

Appeals

- 1. All referee decisions are FINAL.
- 2. NO PROTESTS WILL BE ALLOWED.
- 3. The Tournament Director is empowered to make all decisions regarding competition during the tournament.
- 4. The decision of the Tournament Director is FINAL in all matters. No appeals will be allowed beyond that point.

Tournament Committee

Any questions should be directed to the Tournament Director, or during the tournament, to one of the Tournament Committee members, who can be accessed through field marshals.

Matters Not Provided For

The Tournament Director shall determine any matter not provided for in the tournament rules. In addition, the Tournament Director may amend the tournament rules when, in his or her judgment, the amendment will be beneficial to the conduct of the tournament. The decision of the Tournament Director shall be final.

Contact the Tournament Director at RogerWSA@aol.com or leave a voice message at 918.629 4476.

For more information visit www.WSASoccer.org